









## **Deep River**

Levee Breach Only

Mainly Tidal



## **Devils Elbow**

Levee Breaches + Channel Construction (minor)

Tidal + Riverine







## **Kerry Island**

Levee Breach + Channel Construction

+mounds

Only tidal



## Kandoll

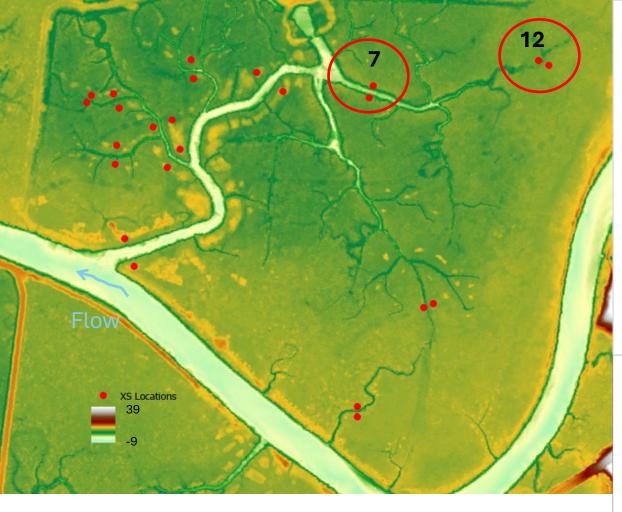
Levee Breaches + Channel Construction +mounds

Tidal + Riverine

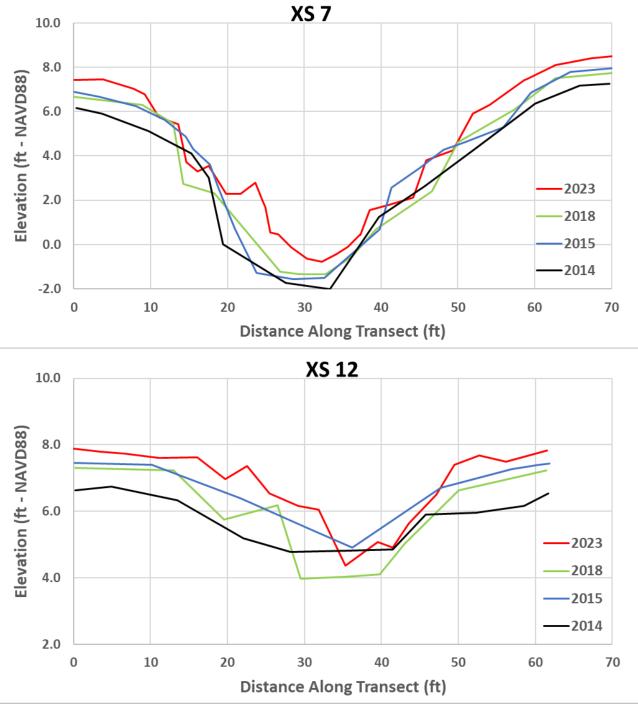


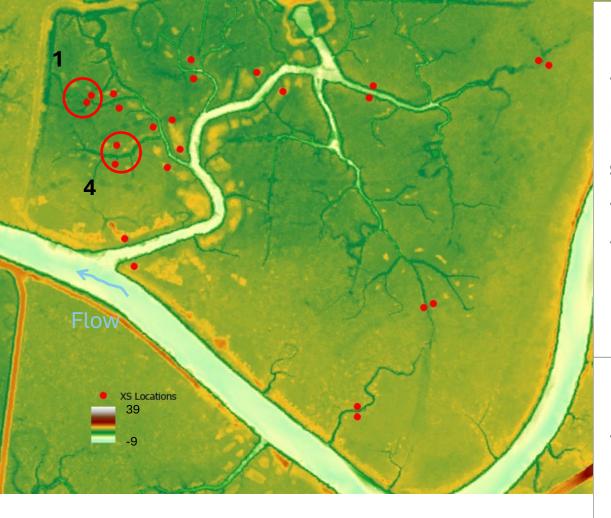




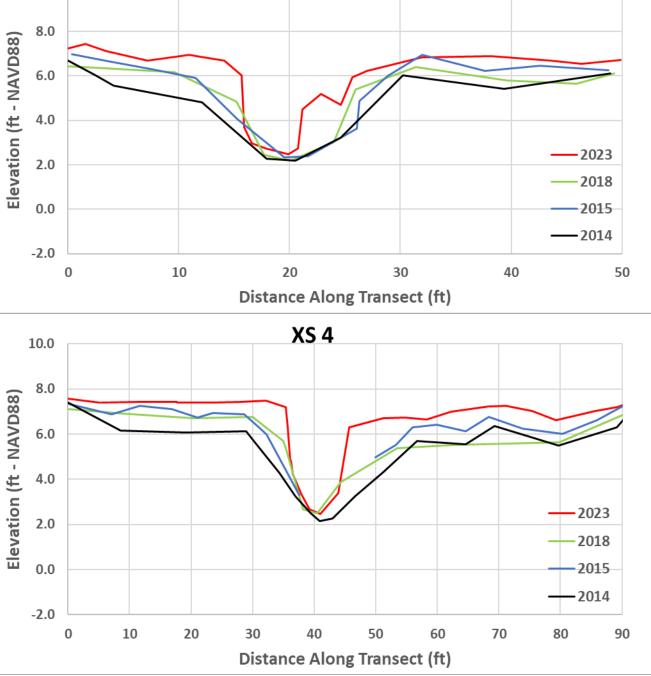


Narrowing + Accretion







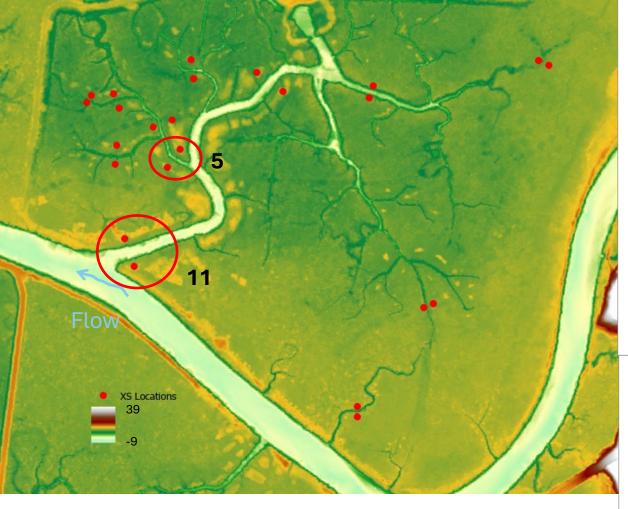


**XS 1** 

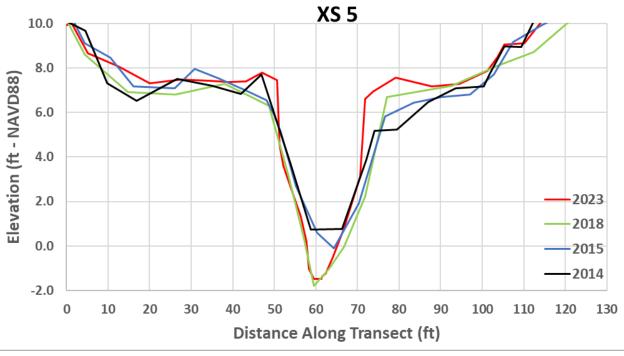
10.0

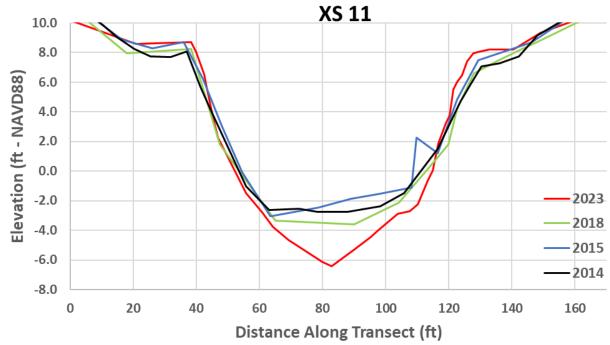


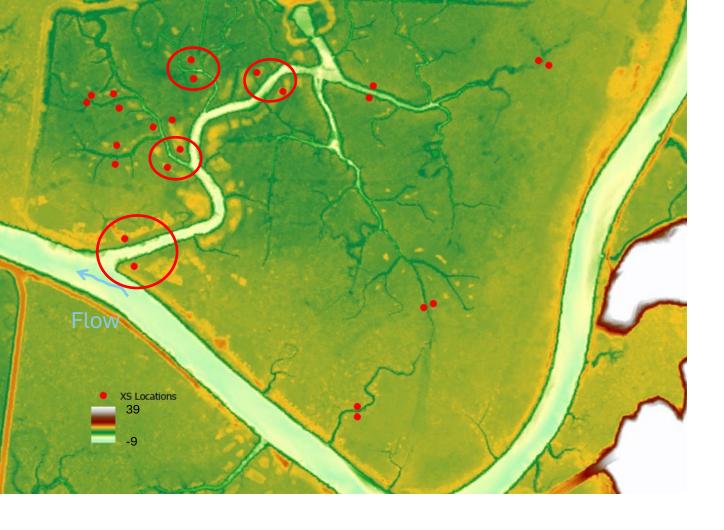
Narrowing + Accretion





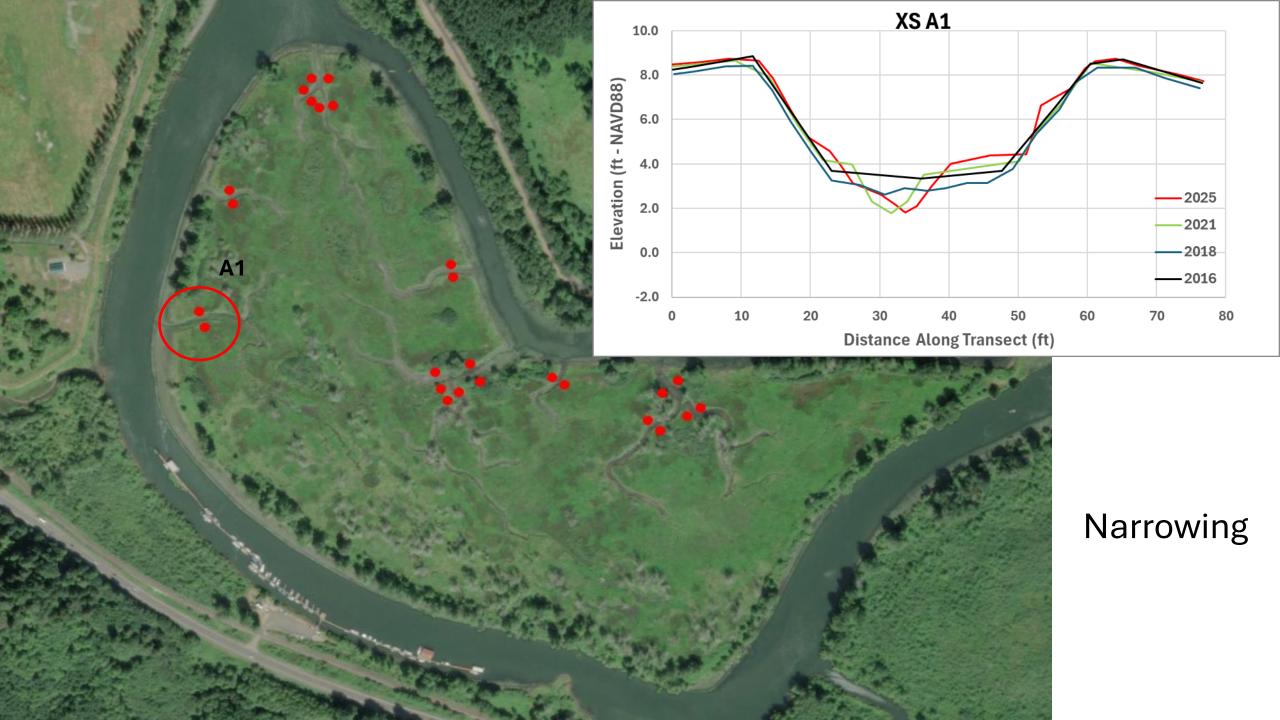


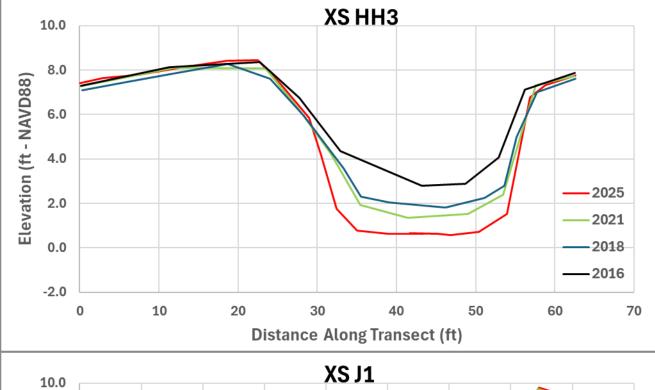


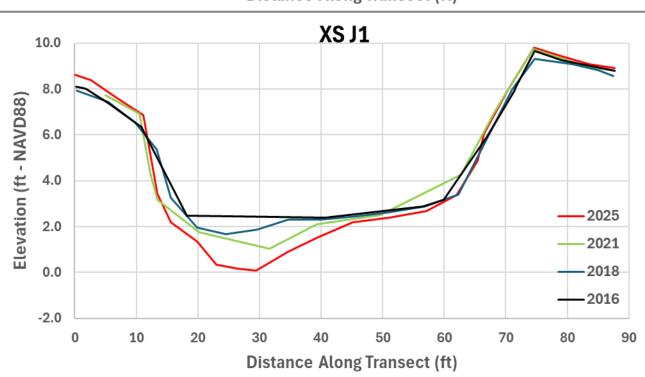


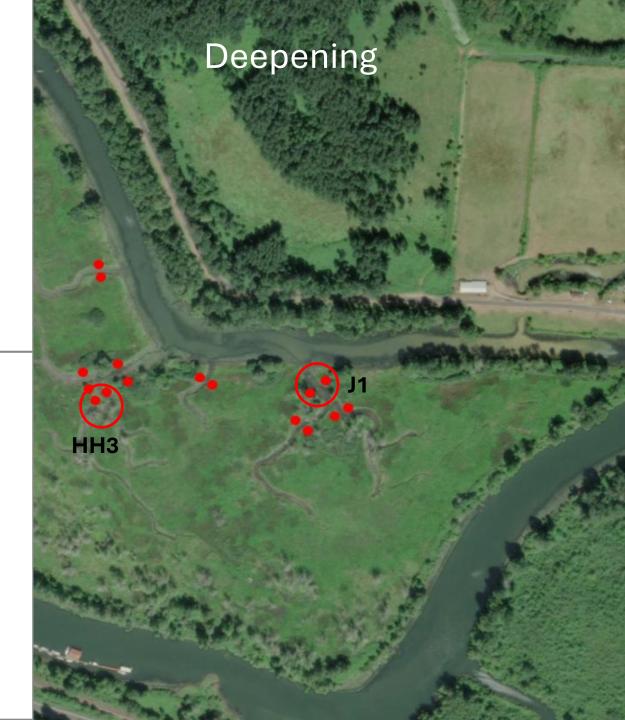
Deepening

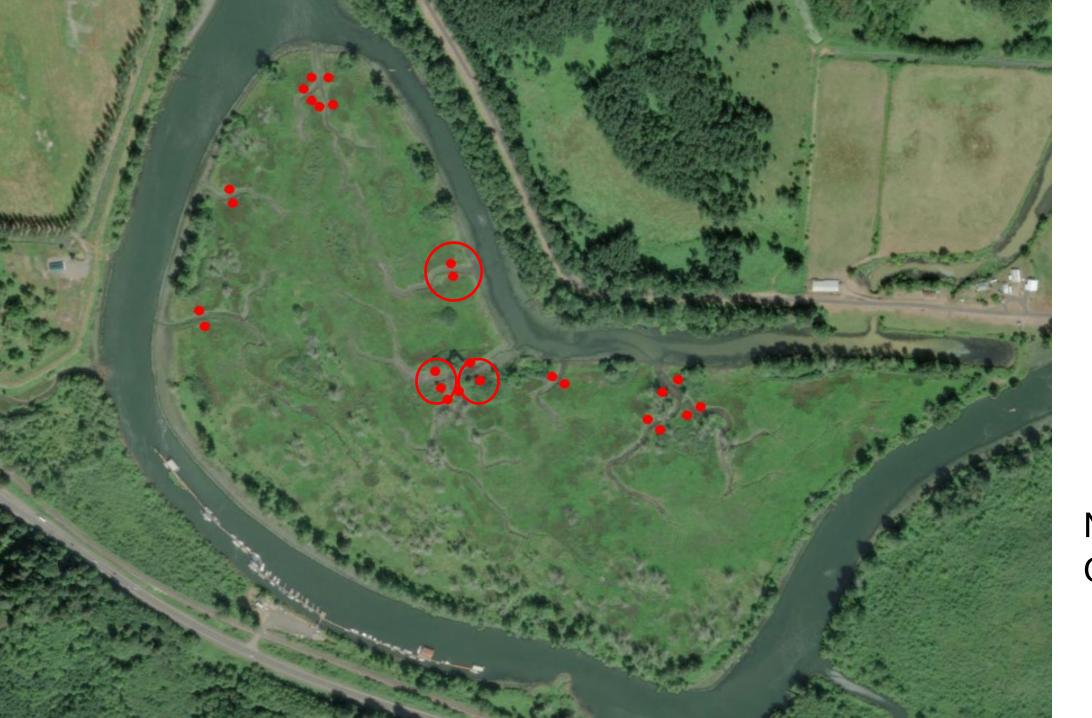












Minimal Change







